

Use of Atlantium UV Technology for Control of Macrofouling in Industrial Cooling Water Systems

Renata Claudi MSc, RNT Consulting Inc.



Macrofouling Dreissenid Mussels Zebra and Quagga

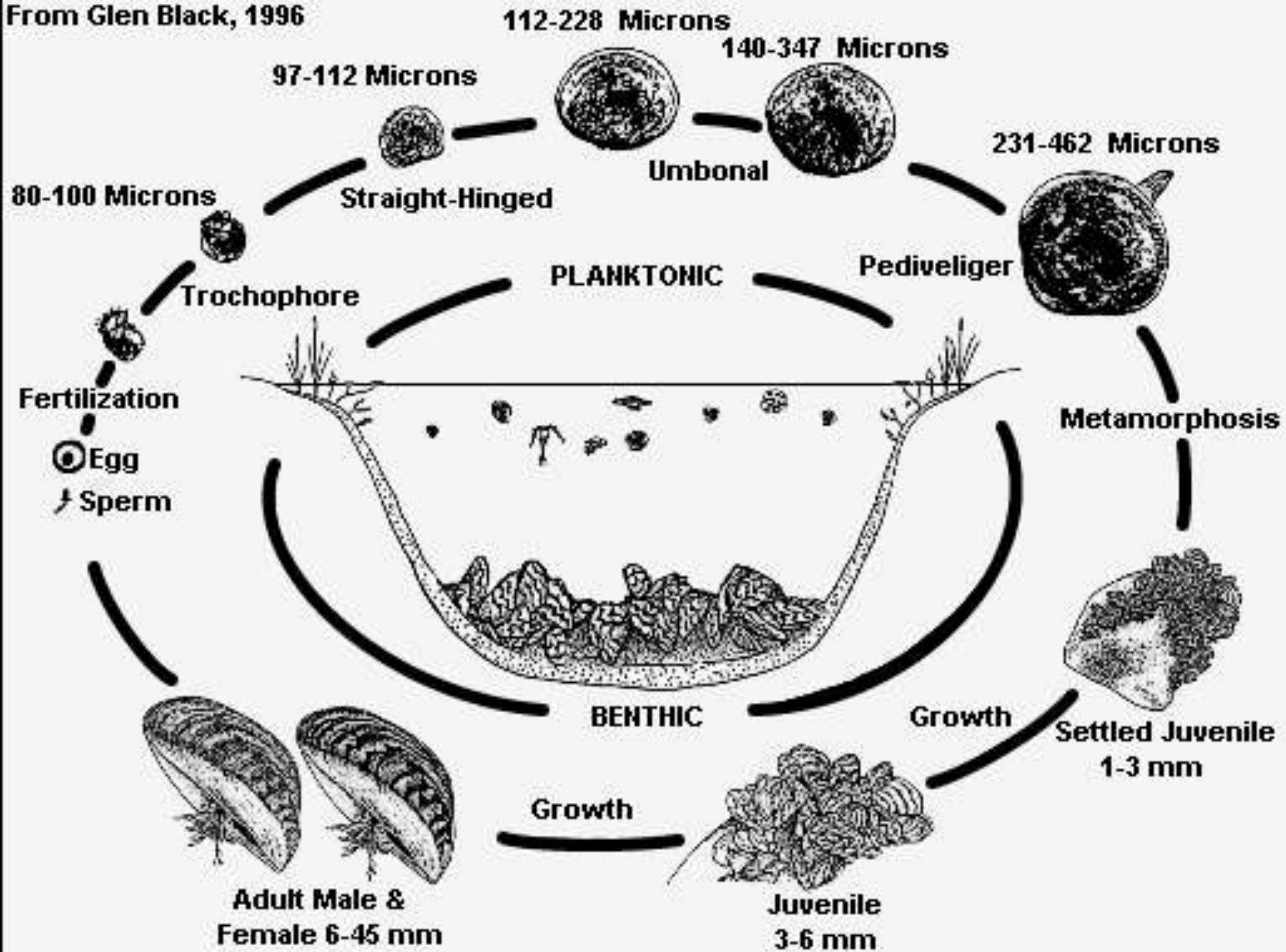


Risks Posed by Dreissenid Mussel Fouling

- Decreased flow in raw water systems
- Potential plugging of essential components
- Increased corrosion



From Glen Black, 1996



Minimizing mussel fouling

- Proactive

Aimed at veligers

Does not allow growth of mussels in the system or on the surface protected

- Reactive

Aimed at Adults

Does allow mussels to grow in the system or on the surface. Established populations have to be eliminated periodically

Proactive UV Treatment

Background

Various experimental studies carried out in the nineties have shown that a dose of approx. 100 mW-s/cm² delivered by medium pressure lamps would prevent downstream settlement of dreissenid larvae

Lifestage Vulnerable to UV



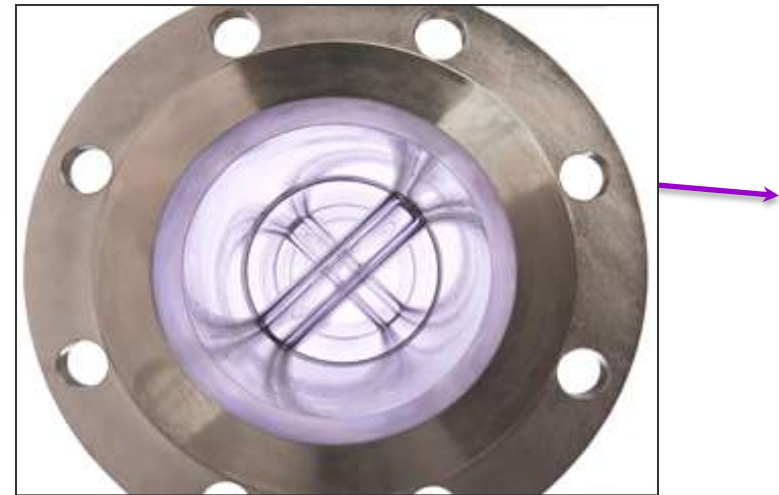
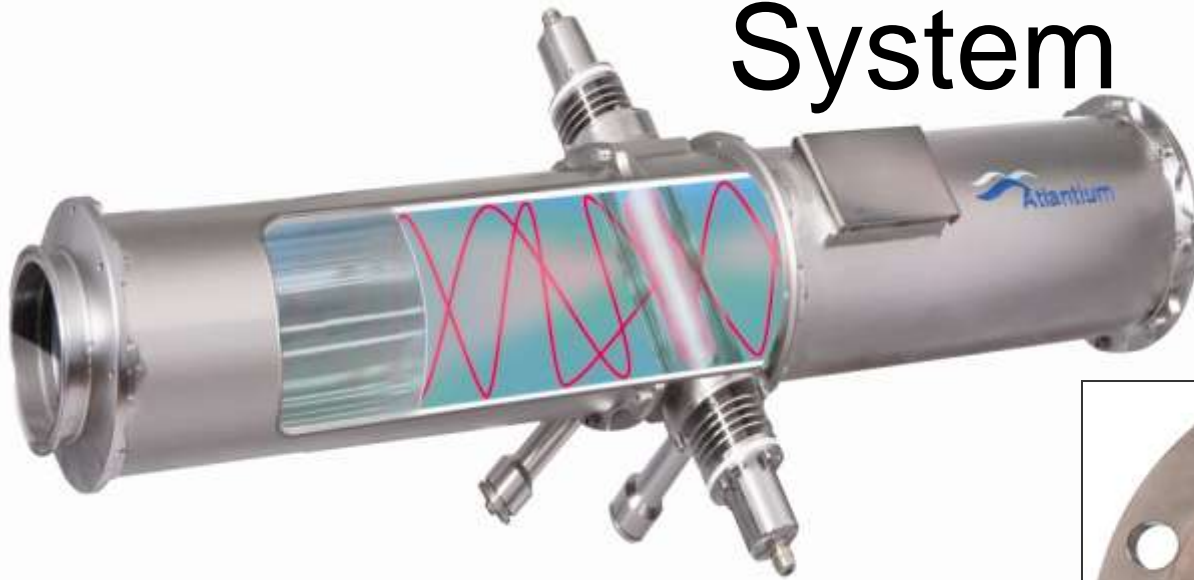
Quantification of minimum UV dose required for control of quagga mussel settlement – 2012 study

- Atlantium system with medium pressure lamps
- Raw Colorado River water with high density of live veligers; no in-line filter
- Volume treated - $7\text{m}^3/\text{hr}$
- Comparison of settlement before and after UV light Treatment using different UV dose



**3-month fouling
Sep – Dec 2009**

Atlantium Technologies UV System



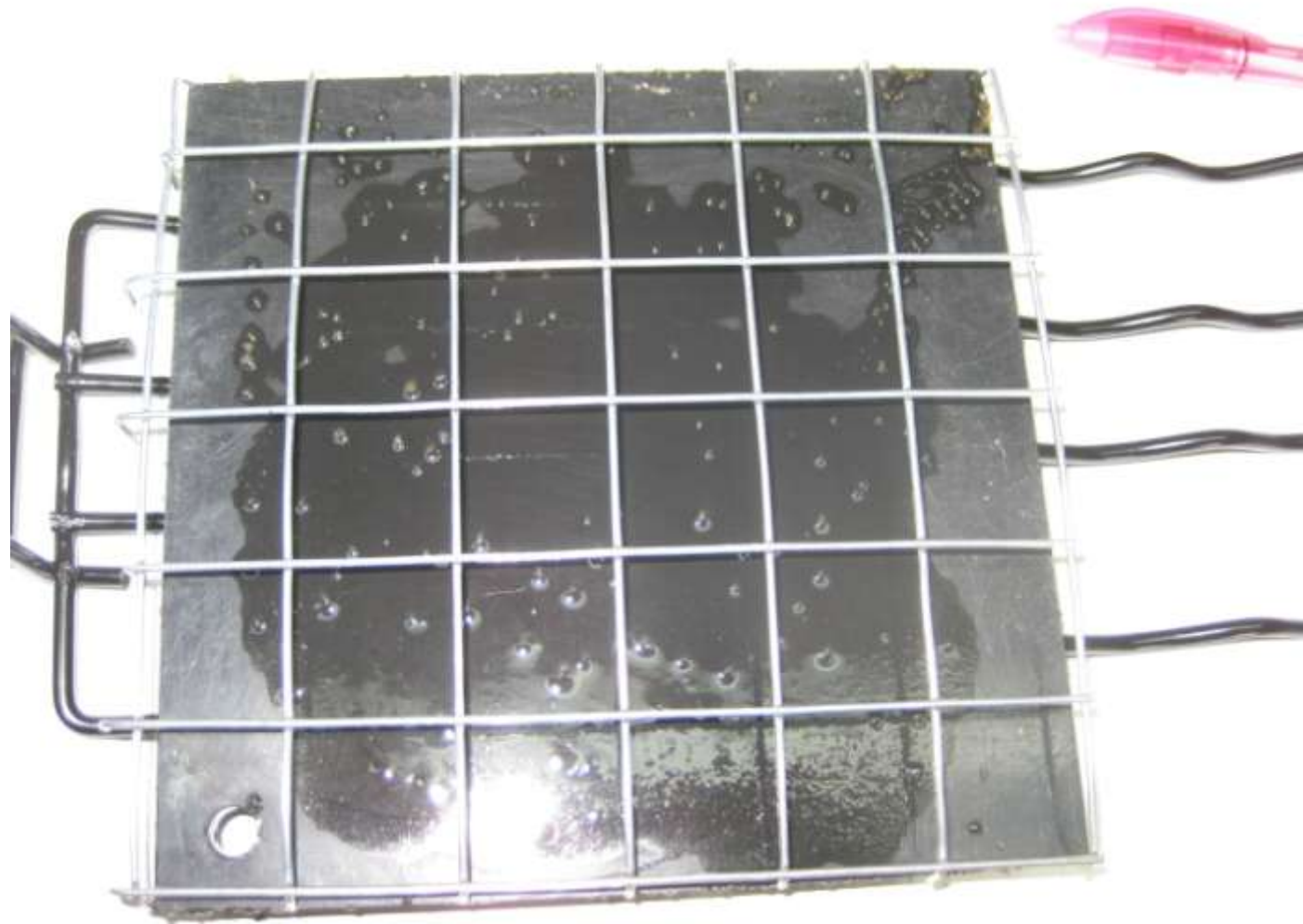
- UV dose can be changed through software, no hardware changes required
- Dose is maintained automatically even when UVT changes and when lamp performance declines
- Lower electrical consumption



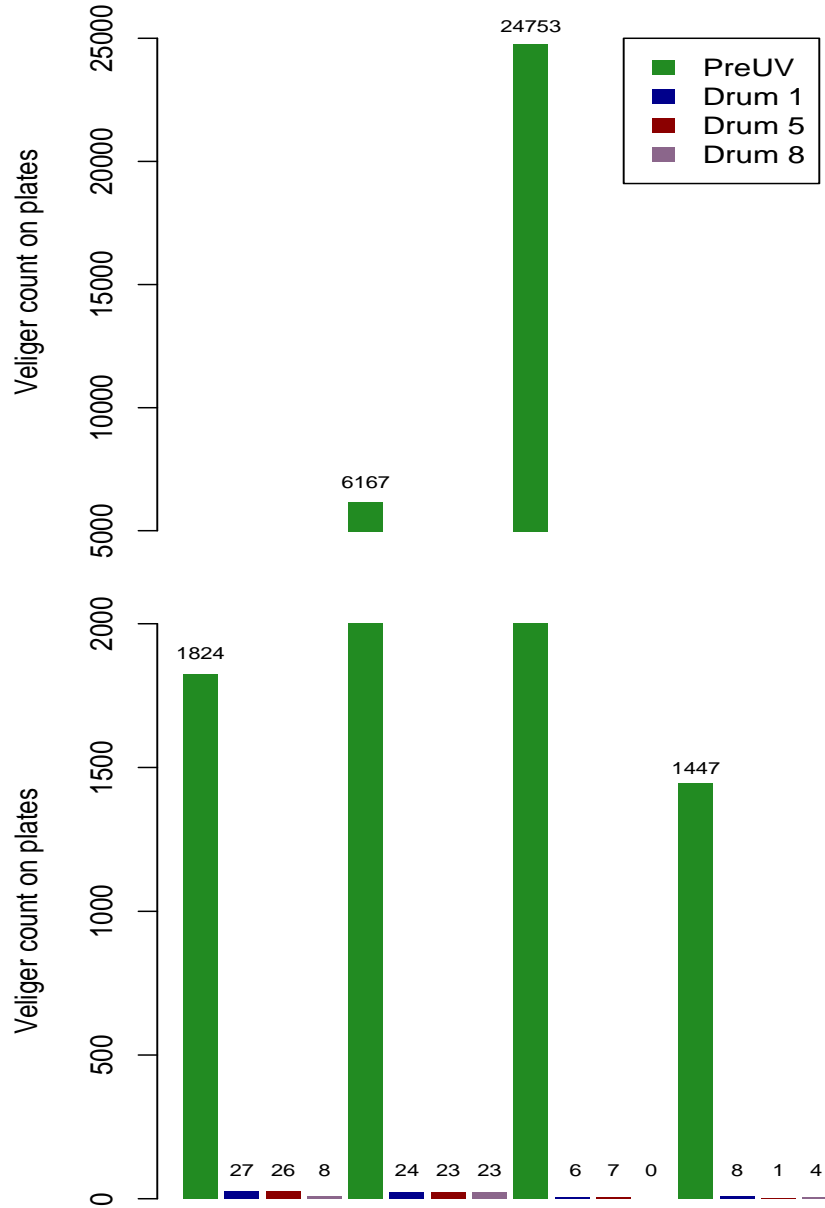








Veliger Settlement over 4 experiments





Assumed applicability to other macrofoulers – fresh water

- Asian clam larvae
- Snail larvae
- Larvae of colonial hydroids and bryozoans
- Golden mussel larvae

Environmental Criteria affecting the performance of UV

How well does your raw water transmit UV (various factors such as colour, hardness, presence of iron and total suspended solids)

Seasonal variation in above factors